KING ARTHUR

KONAMI

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

THE TRUE STORY BEHIND THE LEGEND...

Historians agree that the classical medieval 15th century tale of King Arthur and his Knights rose from a real hero, who lived and died a thousand years earlier in a period known as the Dark Ages...

By 183 AD, the Roman Empire extended from Arabia to Britain, but they wanted more—more land, more people loyal and subservient to Rome... but no people so important as the powerful, defeated Sarmatian cavalrymen. In exchange for their lives, these Sarmatian warriors were incorporated into the Roman military. Better they had died that day...

For the second part of the bargain they struck indebted not only to themselves but also their sons, and their sons after, and so on, to serve the empire as Knights for fifteen years each in Britain. For two hundred years this continued, each generation sending sons from their Sarmatian homeland to Britain to fight for the Empire. Each of these Sarmatian Knights reported to a Roman commander in Britain, ancestrally named for the first Artorius, or Arthur...

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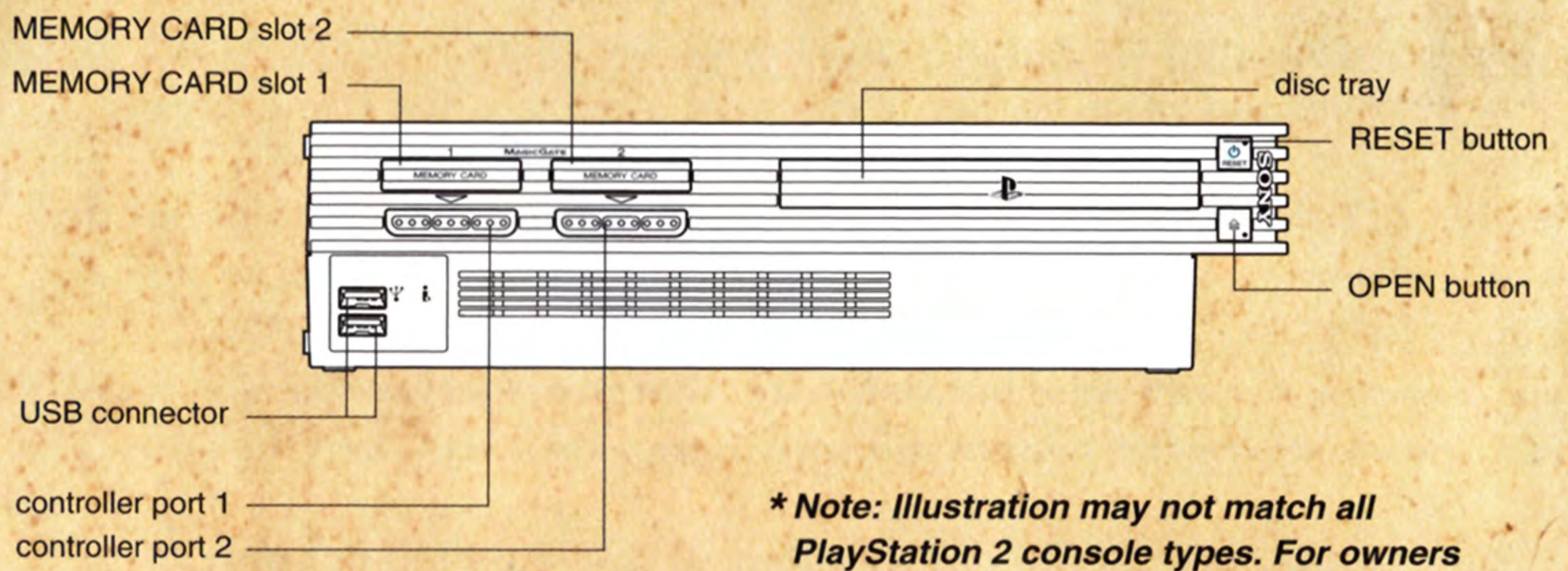
GETTING STARTED



** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the KING ARTHUR disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8 MB)(FOR PLAYSTATION®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 (MEMORY CARD slot 2 is not used) of the PlayStation®2 computer entertainment system. You can load saved game data from the same memory card, or from any memory card (8MB)(for PlayStation®2) containing previously saved King Arthur games.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

CONTROLS

Combat Controls–Hand-to-Hand

ACTION	CONTROL
Move	left analog stick
Fast Attack	⊗ button
Medium Attack	○ button
Power Attack	△ button
Block	□ button
Signature Move	L2 button
Weapon Toggle	R1 button
Finishing Move	L1 button
Lock-On Mode	Hold R2 button
Select/Switch Target (while in Lock-On mode)	right analog stick
Pause	START button

Combat Controls–On Horseback

ACTION	CONTROL
Movement	left analog stick
Sword Attack	⊗ button
Rear Horse Attack	○ button
Front Horse Attack	△ button
Block	□ button
Signature Move (Charge)	L2 button
Weapon Toggle	R1 button
Finishing Move (Trample)	L1 button
Strafe Mode	Hold R2 button
Select/Switch Target (while in Lock-On mode)	right analog stick
Pause	START button

CONTROLS

Ranged Combat

Note: Ranged attack controls are the same whether fighting hand-to-hand or on horseback.

ACTION	CONTROL
Movement	left analog stick
Shoot (hold to draw back)	⊗ button
Ignite Arrow	Hold △ button
Kick	□ button
Signature Move	L2 button
Weapon Toggle	R1 button
Lock-On Mode	Hold R2 button
Select/Switch Target (while in Lock-On Mode)	right analog stick

Combination Attacks

As you progress through the game and purchase upgrades, deadly combination moves become available for your characters. To view your current combination moves, select View Upgrades from the Pause menu during a mission.

ACTION	CONTROL
Linked Fast Attack	⊗ button, ⊗ button, ⊗ button
Linked Medium Attack	○ button, ○ button
Hand-to-Hand Combo 1	⊗ button, ○ button
Hand-to-Hand Combo 2	⊗ button, ⊗ button, ○ button
Hand-to-Hand Combo 3	○ button, ○ button, ⊗ button
Ranged Combo 1	⊗ button, ○ button
Ranged Combo 2	⊗ button, ○ button, ○ button
Ranged Combo 3	Hold △ button, ⊗ button (to fire arrow)

Menu Controls

ACTION	CONTROL
Highlight Menu Item	left analog stick ↑/↓
Change Highlighted Item (in Options menu)	left analog stick ←/→
Select Menu Item	⊗ button
Back to Previous Screen	△ button
Pause	START button

PLAYING THE GAME

Main Menu

LOAD GAME	Load a saved game.
NEW GAME	Start a new game.
OPTIONS	Adjust music, sound, viewing, and gameplay settings.
EXTRAS	Check out making of the game and access Battle Arenas.
CREDITS	View the King Arthur credits.
HELP	View the on-screen Help.

To start a new single player game:

1. Select New Game in the Main menu. The Player menu appears.
2. Select Single Player in the Player menu. The Saved Games menu appears.
3. Select a save game file or press the ■ button to continue without saving. The Character Selection screen appears.
4. Select a character in the Character Selection screen. Your mission begins.
   Note that different characters are available for different missions.

To continue a saved game:

1. Select Load Game in the Main menu. The Saved Games menu appears.
2. Highlight the save game file you want to load and press the ⊗ button. The Quest Map screen appears.
3. Press the ⊗ button. The map zooms in to show individual missions within the selected area.
   To return to the overall Quest Map, press the △ button.
4. Highlight the mission you want to begin and press the ⊗ button. The Character Selection screen appears.
   Note that different characters are available for different missions.
5. Select a character in the Character Selection screen and press the ⊗ button. Your mission continues.

PLAYING THE GAME

Options Menu

MUSIC	Adjust the volume of the game music.
SOUND	Adjust the volume of gameplay sounds.
SURROUND	Toggle surround sound effects on/off.

For Dolby® Surround Pro Logic® Decoding:
This game is presented in Dolby Surround. Connect your game console to a television or sound system with Dolby Pro Logic, Dolby Pro Logic II, or Dolby Pro Logic IIx technology to experience the excitement of surround sound.

SUBTITLES	Toggle in-game subtitles on/off.
WIDESCREEN	Toggle between normal and wide screen display modes.
FRIENDLY FIRE	Toggle the ability to damage others in your own party on/off.
VIBRATION FUNCTION	Toggle controller vibration special effects on/off.
SCREEN POSITION	Toggle between screen position and default postition.
HELP	View on-screen Help for the Options screen.

PLAYING THE GAME

Game play Screen

HEALTH METER

As you take hits from enemies, your Health Meter gets lower. If it goes all the way down, your mission ends in defeat, and you must start again from the beginning of the mission. When your Health Meter is low, be on the lookout for health powerups to restore your Health Meter.

ADRENALINE METER

As you hit enemies, your Adrenaline Meter rises. When it gets all the way to the top, you can trigger a Signature move by pressing the L2 button. Taking a hit from an enemy lowers your Adrenaline Meter.

EXPERIENCE

Each time you defeat a foe, experience points are awarded to your character. At the end of a successfully completed mission, experience points can be used to purchase combat upgrades for your characters.

SKILL BONUS

Killing several enemies in quick succession activates your skill bonus. While your skill bonus is active, the number displayed multiplies the normal experience points for each kill. For example, when your skill bonus reads "2X", you get double the experience points for each kill. Prolonged blocking will reset your skill bonus, so stay on the offensive.

CRITICAL MISSION INFO

Depending on the mission, the critical information meter tracks your mission progress, the health of someone you are trying to protect, or a foe you are trying to defeat.

PLAYING THE GAME

Pause Menu

CONTINUE	Return to the action.
OPTIONS	Adjust the current music, sound, viewing, and gameplay settings.
MISSION OBJECTIVES	View the tasks necessary to complete the current mission.
VIEW UPGRADES	View a list of your character's current hand-to-hand and ranged weapon upgrades.
EXIT LEVEL	Exit the mission and return to the Quest Map screen.

PLAYING THE GAME

Mission Results Screen

The Mission Results screen appears when you successfully complete a level and displays a summary of how well you performed. If you are happy with your performance, select Accept. The Upgrade screen appears.

- Once a mission has been successfully completed, you can replay it with a different character by loading the saved game.
- If you want to try the mission again to get a better rating, select Retry. The mission begins again.

Upgrade Screen

Use your hard-earned experience points to upgrade your characters.

As you progress through the game and purchase upgrades, deadly combination moves become available for your characters. To view your current combination moves, select View Upgrades from the Pause menu during a mission.

TO PURCHASE UPGRADES:

1. Press the directional button ⬆/⬇ to cycle through the available upgrades.
   - A description of the highlighted upgrade appears on the right-hand side of the screen.
2. Press the directional button ⬅/➡ to purchase the highlighted upgrade.
   - Upgrades are applied to all game characters.
3. When finished, select Continue. You are prompted to save your game, and then the character select screen for the next mission appears.

PLAYING THE GAME

Quest Map Screen

The Quest Map screen is an overall view of your progress. Each area of the map contains one or more specific missions that must be completed in order. When all missions in one area are successfully completed, you can move on to the next area.

Note: Once the entire game has been completed, you can replay missions with different characters.

TO CONTINUE YOUR QUEST:

1. When the Quest Map appears, press the ⊗ button. The map zooms in to show the missions in the selected area.
2. Press the ⊗ button to begin the highlighted mission.

BATTLE ARENAS

Battle Arena mode allows you to play team-based death matches using King Arthur characters and environments. In Battle Arena matches, Player 1 controls the Blue Team Leader, while Player 2 or the CPU controls the Red Team Leader. To win a match, you must defeat the other team's underlings and then kill the Team Leader.

To start a Battle Arena match:

1. Select Extras in the Main menu. The Saved Games menu appears.
2. Highlight the save game file you want to load and press the ⊗ button. The Extras menu appears.
3. Select Battle Arenas. Choose Single Player or Multiplayer in the Player menu. The Arena Select screen appears.
   ✎ You must have two DUALSHOCK®2 analog controllers attached to have the Multiplayer option available.
4. Highlight an arena and press the ⊗ button. The Character Selection screen appears.
5. Highlight a character and press the ⊗ button. The Battle Arena match begins.

MULTIPLAYER GAMES

TO START A NEW MULTIPLAYER GAME:

1. Select New Game in the Main menu. The Player menu appears.
2. Select Co-op in the Player menu. The Saved Games menu appears.
   ✎ You must have two DUALSHOCK®2 analog controllers attached to have the Co-op option available.
3. Select a file to save your game or press the ▣ button to continue without saving. The Character Selection screen appears.
4. Press the directional button ← /→ to select a character for each player, and then press the ⊗ button. Your mission begins.
   ✎ Note that different characters are available for different missions.

SAVING AND LOADING

You are prompted to save your game at the end of each mission.

Note: Do not insert or remove a memory card (8MB)(for PlayStation®2) while saving or loading games.

TO SAVE A GAME:

1. After a successful mission, select Continue from the Upgrade screen. The Save Game screen appears.
2. Select Save & Continue. The Saved Games screen appears.
3. Select the save game file you want to save, and press the ⊗ button. A confirmation prompt appears warning that the save game file will be overwritten.
4. Select Yes. The game is saved and the Character Selection screen for the next mission appears.

TO LOAD A SAVED GAME:

1. Select Load Game in the Main menu. The Saved Games menu appears.
2. Highlight the save game file you want to load and press the ⊗ button. The Quest Map screen appears.
3. Press the ⊗ button. The map zooms in to show individual missions within the selected area.
   - To return to the overall Quest Map, press the △ button.
4. Highlight the mission you want to begin and press the ⊗ button. The Character Selection screen appears.
   - Note that different characters are available for different missions.
5. Select a character in the Character Selection screen and press the ⊗ button. Your mission continues.

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Konami Game Hint & Tip Line: 1-650-801-0465

Hints are available 24 hours a day. Availability is subject to change.

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Some Material May Be Inappropriate for Children Under 13
For Intense Battle Sequences, A Scene Of Sensuality And Some Language

JERRY BRUCKHEIMER FILMS

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